Communication and Language

- · Learn new vocabulary.
- Use new vocabulary through the day.
- Ask questions to find out more and to check they understand what has been said to them.
- Articulate their ideas and thoughts in wellformed sentences.
- Connect one idea or action to another using a range of connectives.
- · Describe events in some detail.
- Use talk to help work out problems and organise thinking and activities, and to explain how things work and why they might happen.
- •Retell the story, once they have developed a deep familiarity with the text, some as exact repetition and some in their own words.

Use theme of Under the Sea and main texts to encourage use of new vocabulary. Main texts; Hooray for fish, The Rainbow fish, Surprising sharks, Pirates love underpants and The Night Pirates.

Expressive Arts and Design

- •Explore, use and refine a variety of artistic effects to express their ideas and feelings.
- Return to and build on their previous learning, refining ideas and developing their ability to represent them.
- Create collaboratively, sharing ideas, resources and skills.
- Explore and engage in music making and dance, performing solo or in groups.

Make a picture using stones, shells and seaweed.

Use a small box to make an underwater scene.

Make musical instruments out of shells, stones, sand. Set a sea side story to music. Making clay fish
Sea shanties

Personal, Social and Emotional Development

The children should continue to:

- · See themselves as a valuable individual.
- Build constructive and respectful relationships.
- Express their feelings and consider the feelings of others.
- Show resilience and perseverance in the face of challenge.
- Identify and moderate their own feelings socially and emotionally.
- Think about the perspectives of others What 5 things make you happy? Exploring themes of friendship in the Rainbow fish. What makes a good friend? Get ready for Year 1 - meet new teacher.

Physical Development

- •Progress towards a more fluent style of moving, with developing control and grace.
- Develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, and sport
- •Develop the foundations of a handwriting style which is fast, accurate and efficient.
- •Develop their small motor skills so that they can use a range of tools competently, safely and confidently.

Sports Day and Dance lessons
Dancing to underwater music

Literacy

Reading:

- * Read and understand simple sentences;
- Use phonic knowledge to decode regular words and read them aloud accurately;
- * Read some common irregular words.

Writing:

- •Form lower-case and capital letters correctly.
- •Spell words by identifying the sounds and then writing the sound with letter/s.
- Write short sentences with words with known letter-sound correspondences using a capital letter and full stop.

Finding and writing messages in a bottle.

Draw and writing treasure maps. Pirate descriptions. Research facts about sea creatures and about pirates.

Invitations to a party

The Deep Blue Sea



Mathematics

- Count objects, actions and sounds (shells)
- Subitise and compare numbers.
- · Link the number symbol with its cardinal number value
- Count beyond ten (counting fish in the water tray)
- Understand the 'one more than/one less than' relationship between consecutive numbers.
- Explore the composition of numbers to 10.
- · Automatically recall number bonds for numbers 0-5 and some to 10.
- · Select, rotate and manipulate shapes to develop spatial reasoning skills.
- Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can.
- · Continue, copy and create repeating patterns (using fish colours).
- · Compare length (of sharks), weight and capacity.

Understanding the World

- Explore the natural world around them (Learn about under sea creatures and plants, explore boats and objects floating and sinking, find out about ocean pollution)
- Recognise some environments that are different to the one in which they live (explore the undersea world)
- Draw information from a simple map (world map recognising the amount of sea water and ocean names, design treasure maps, recognise islands and main land)
- Compare and contrast characters from stories, including figures from the past. (Are pirates real?)